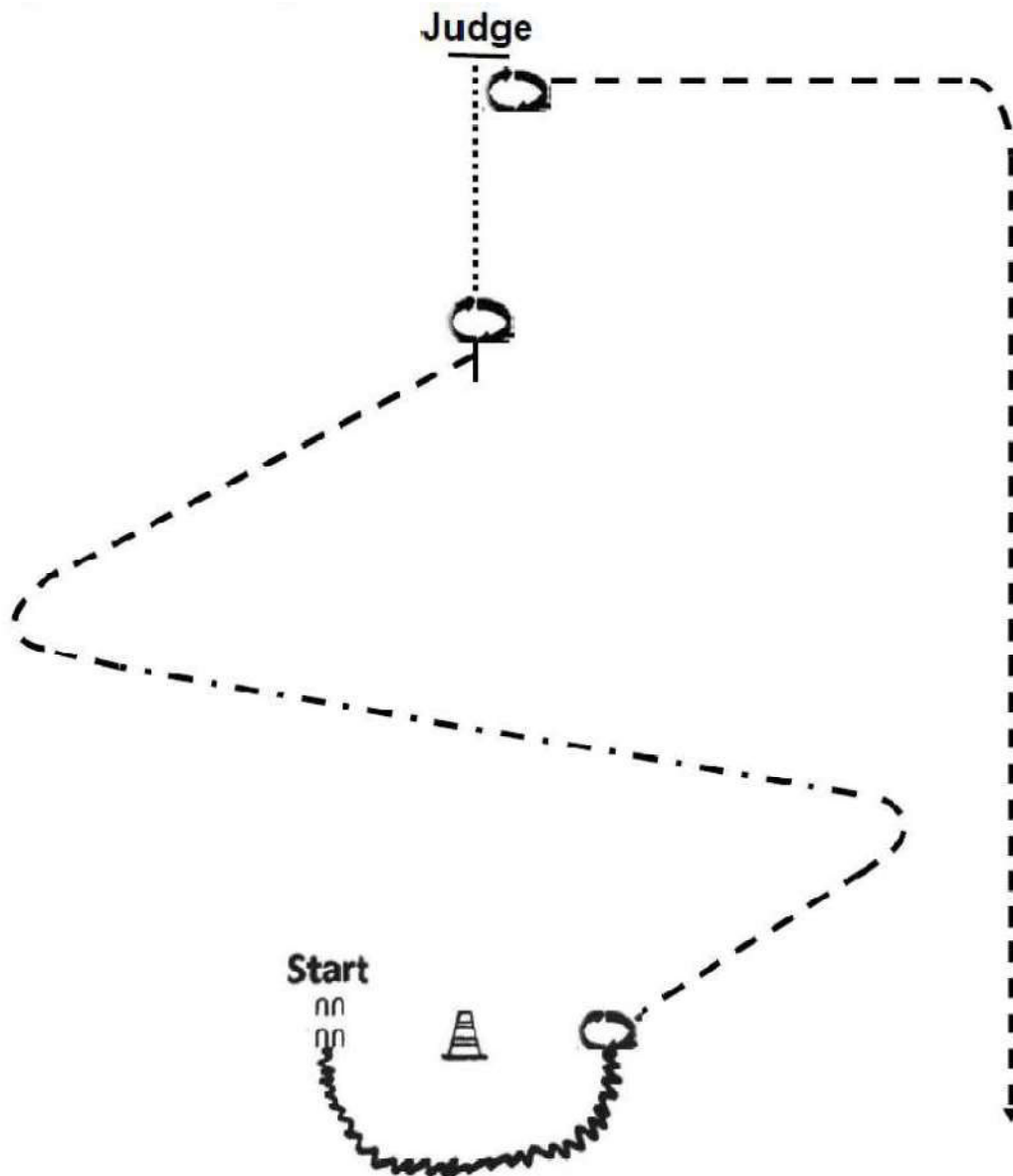


## Pattern A/Q Lübben 2019

<b>Klasse</b>	<b>Pattern</b>
JUPF Reining	#1
JUPF Basis 4jährig	#3
JUPF Basis 5jährig	#4
JUPF Trail 4jährig	#4
JUPF Trail 5jährig	#5
Youngstars Challenge	#2
Youngstars Reining	#8
<b>Reining</b>	
LK 1/2 A senior	#10
LK 1/2 junior	#5
LK 3	#6
LK 1-3 (Three Oak Ranch)	#2
LK 4 (Three Oak Ranch)	#15
LK 1-3 (Spookys Geburtstags-Reining)	#8
LK 4 A/B	#14
LK 1/2 B	#5
Q-LK 2/1 B; Q-LK 2/1 A sen	#11
Q-LK 2/1 jun	#4
<b>Ranch Riding</b>	
LK 1/2A senior	#8
LK 1/2 junior	#4
LK 3	#1
LK 4/5 A/B	#1
LK 1/2B	#8
Q-LK 1/2 B	#3
Q-LK 1/2A sen	#3
Q-LK 1/2 junior	#3
<b>Western Riding</b>	
LK 3 A	#6
LK 1/2 A senior	#1
Q-LK 1/2 A/B	#7
<b>SUHO</b>	
LK 1/2 A/B	#1
Q-LK 1/2 A/B	#3






# LK 1/2 SSH



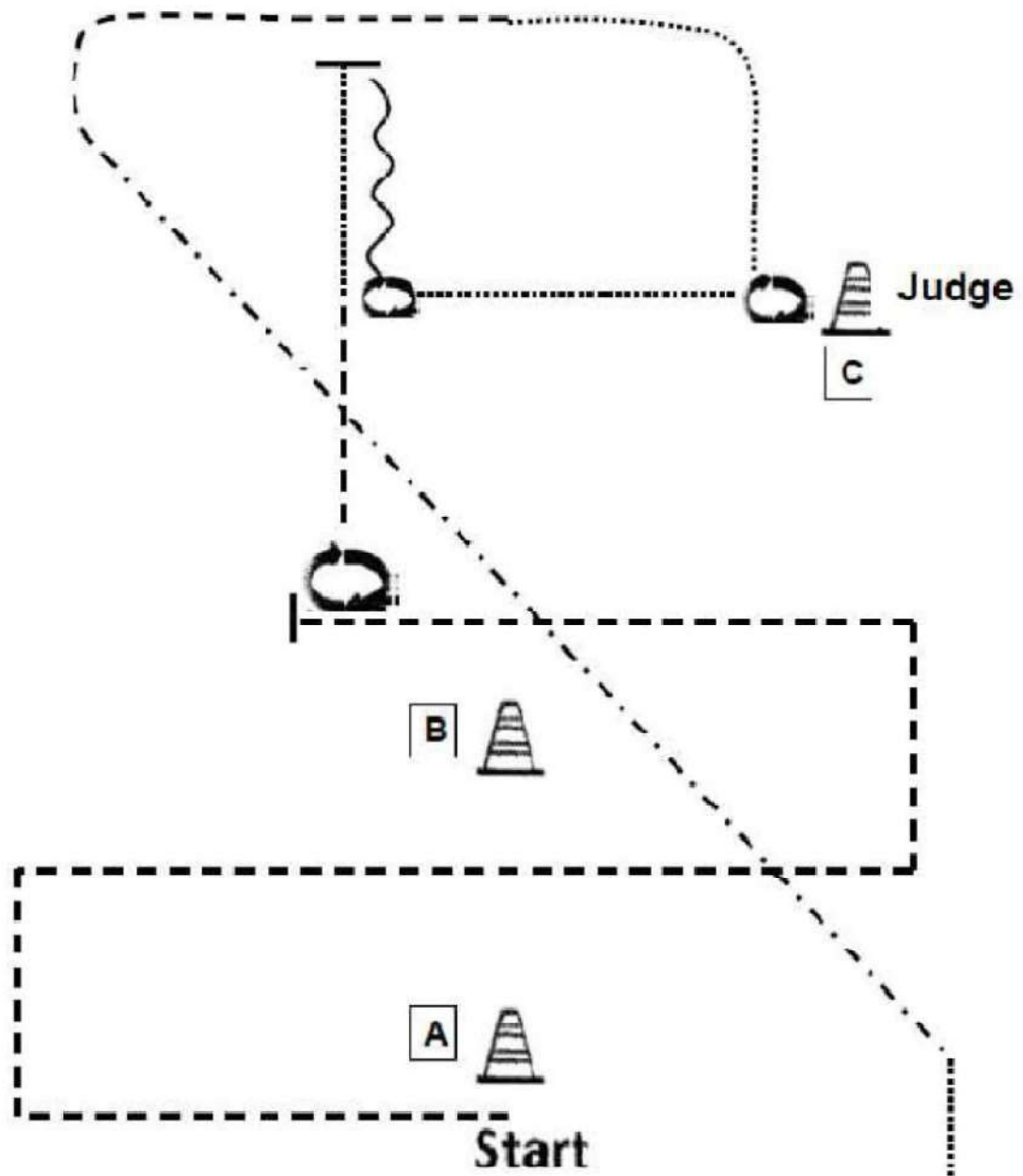
Be ready - hindquarters even with marker.

1. Back.
2. Turn 225° right.
3. Trot straight lines.
4. Extended trot, trot.
5. Stop, turn 315° right.
6. Walk, stop.
7. Set up for inspection.
8. Turn 90° right, trot.

Leave the arena in trot.

	Back
	Lope
	Jog
	Ext. Jog
	Walk

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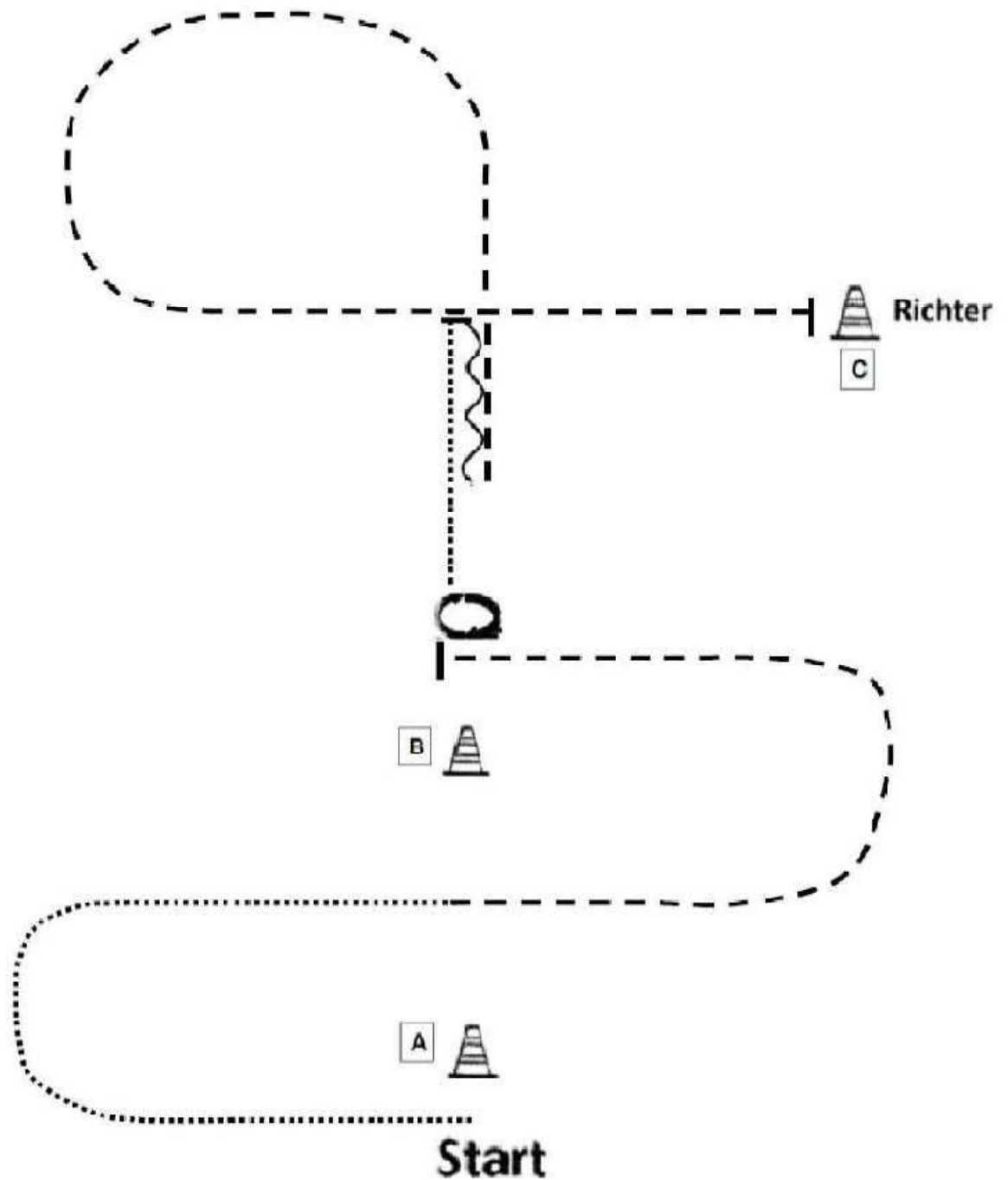


Be ready at A.

1. Trot corners and stop past B.
2. Turn 45° right.
3. Trot and walk straight line, stop.
4. Back straight line.
5. Turn 45° right, walk and stop.
6. Set Up for inspection.
7. Turn 270° right, walk, trot.
8. Extended trot.

Walk and leave the arena.

	Back
	Lope
	Jog
	Ext. Jog
	Walk



Be ready at marker.

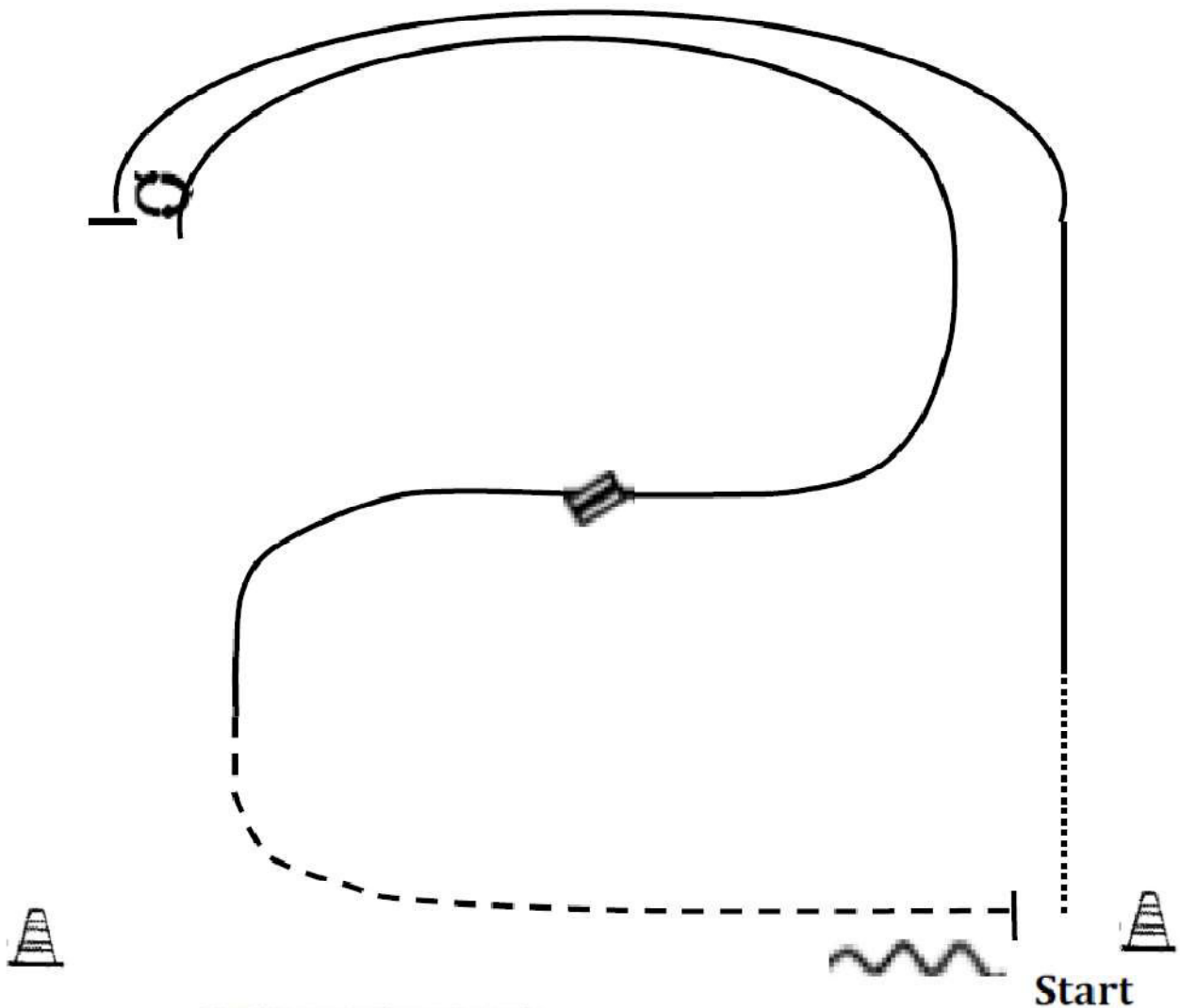
1. Walk.
2. Trot, stop.
3. Turn 45° right.
4. Walk.
5. Stop, back straight line.
6. Trot, stop.
7. Set up for inspection.

Walk and leave the arena.

	Back
	Lope
	Jog
	Ext. Jog
	Walk



# LK 1/2 A/B WHS

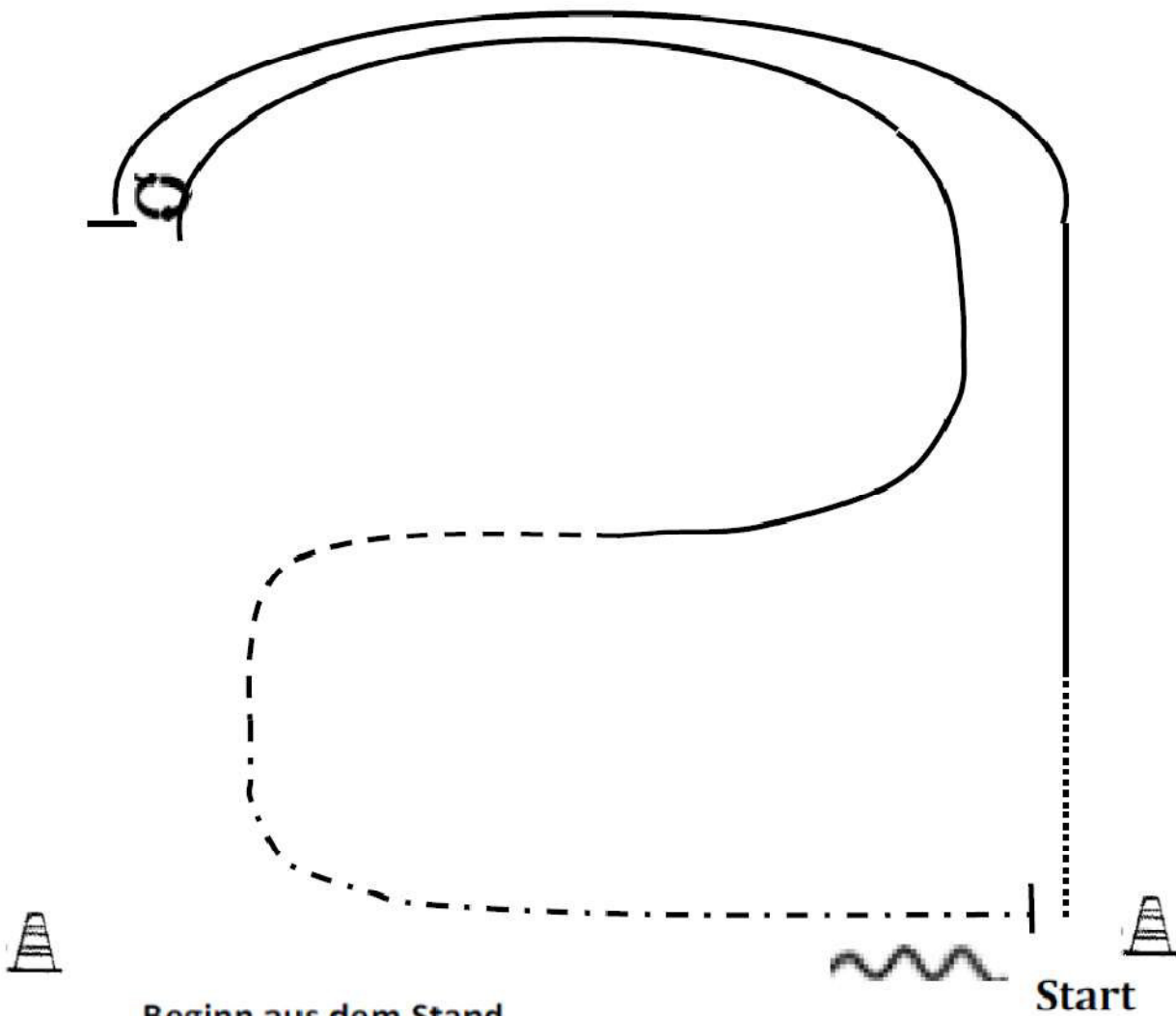


Beginn aus dem Stand

1. Walk
2. Lope left lead
3. Stop, Turn 540° right
4. Lope right lead
5. Change leads
6. Lope left lead
7. Jog
8. Stop, Backup

	Back
	Lope
	ext. Lope
	Jog
	Ext. Jog
	Walk
	Lead change Flying/simple

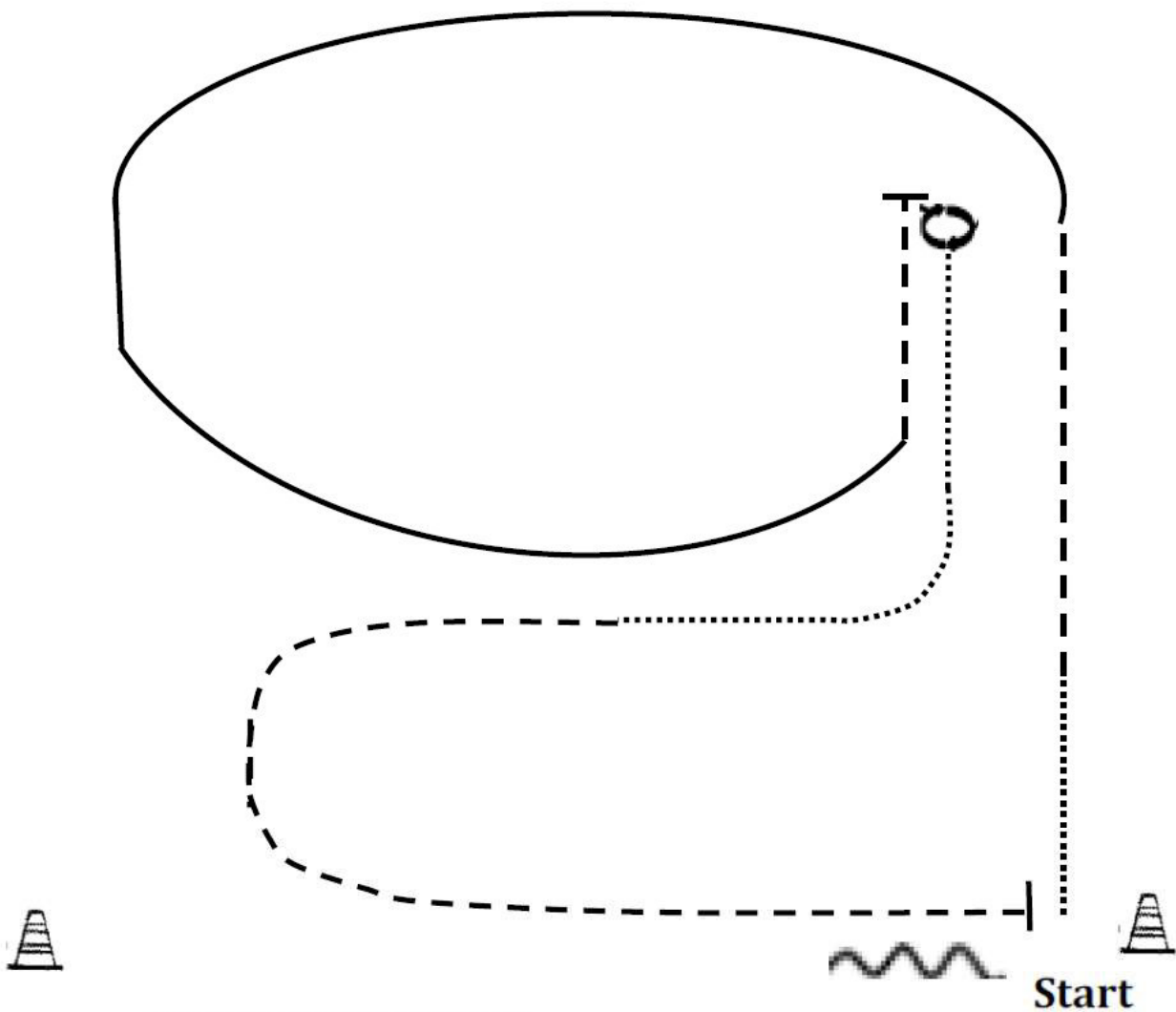
# LK 3 A/B WHS



Beginn aus dem Stand

1. Walk
2. Lope left lead
3. Stop, Turn 540° right
4. Lope right lead
5. Jog
6. Extended Jog
7. Stop, Backup

	Back
	Lope
	ext. Lope
	Jog
	Ext. Jog
	Walk
	Lead change Flying/simple



Beginn aus dem Stand

1. Walk, Jog
2. Lope left lead
3. Jog, Stop
4. Turn 180° left or right
5. Walk
6. Jog
7. Stop, Backup

	Back
	Lope
	ext. Lope
	Jog
	Ext. Jog
	Walk
	Lead change
	Dying/stumble



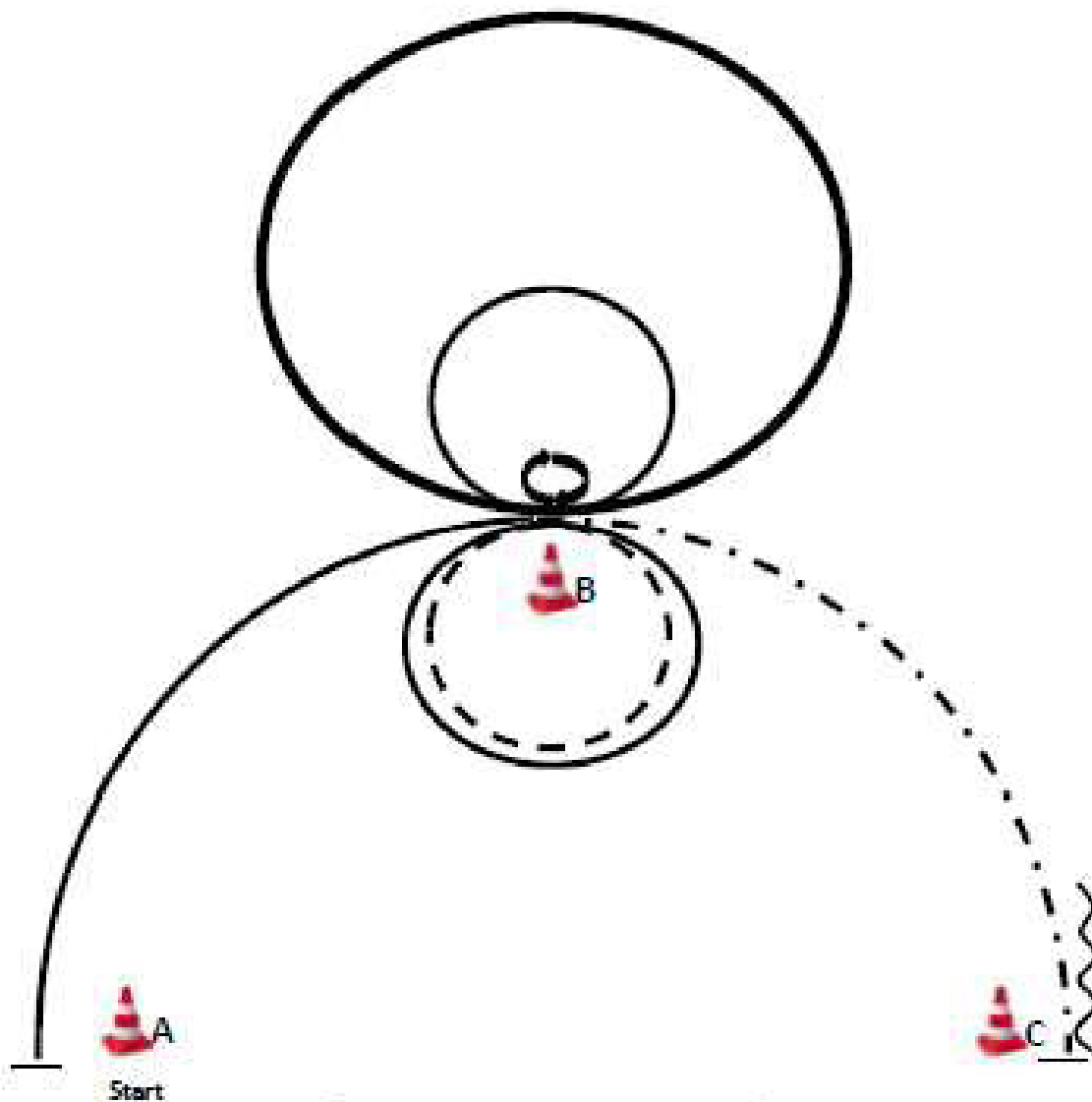


# Q-LK 2/1 A/B WHS

03/2015



## Q-Pattern 17: WHS LK 1/2 A/B



WARM UP AREA

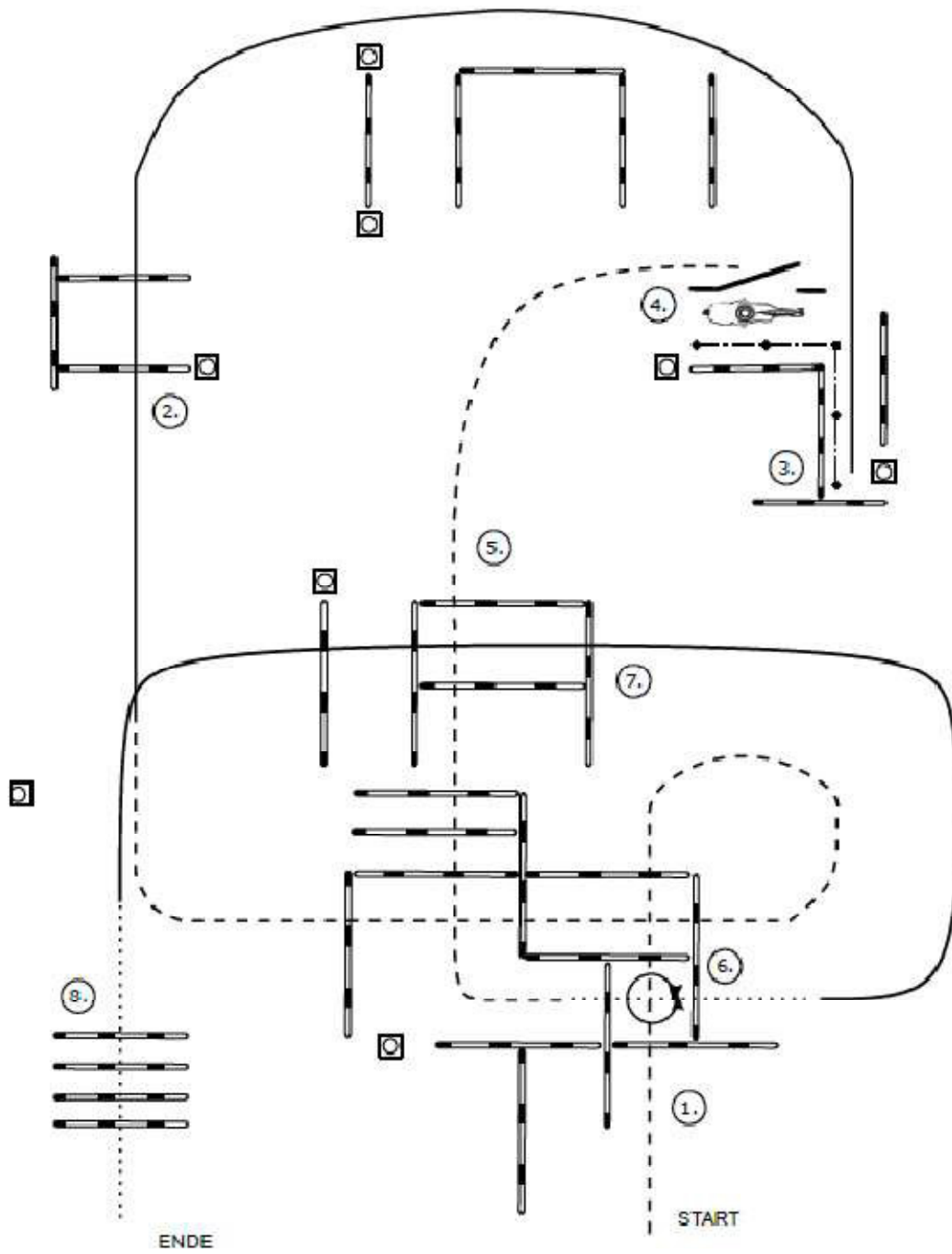
1. Be ready at A, lope right lead to B, stop.
2. 360° turn (opt. r/l).
3. Lope left lead two circles, the first circle large ext. Lope.
4. The second circle small and regular lope.

5. Jog right around B.
6. Lope right lead around B.
7. ext. jog to C, stop.
8. Back one horse length, stop.

Walk to warm up area.

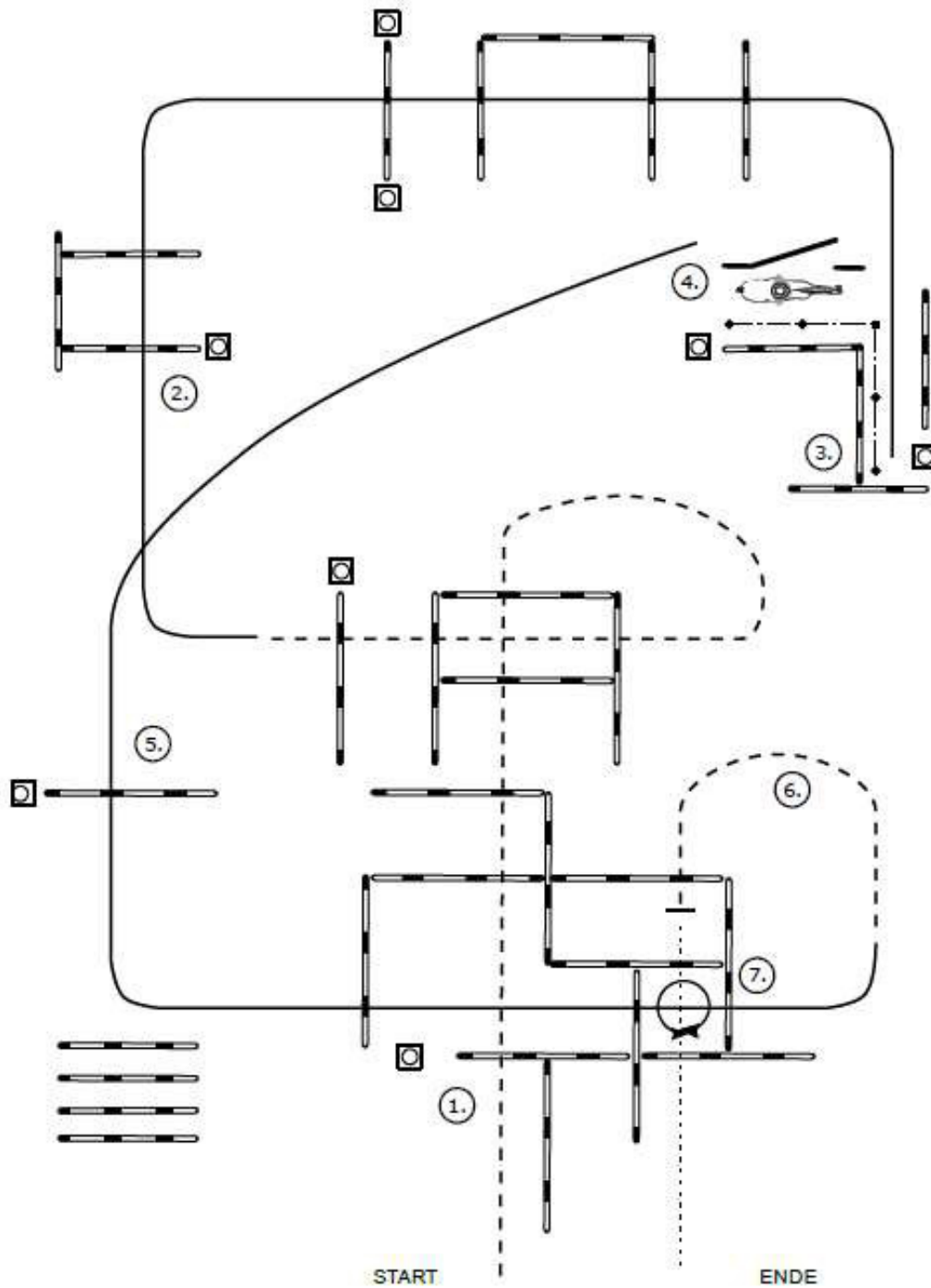
	Back
	Lope
	ext. Lope
	Jog
	Ext. Jog
	Walk
	Lead change flying/simple

LK 3A TH; LK 1-3 B TH



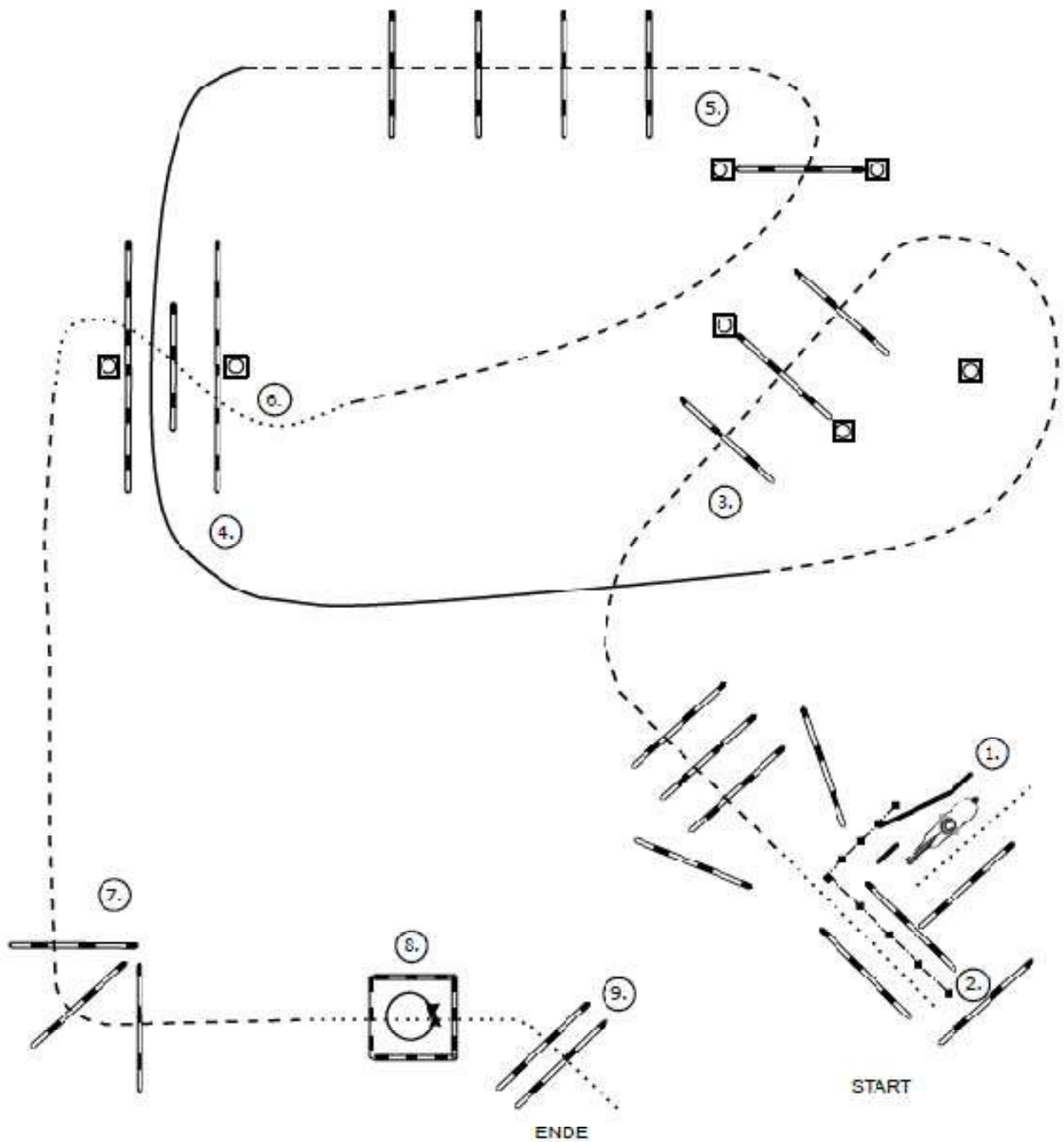
1. Jog over poles	.....	Walk
2. Lope over poles	-----	Jog
3. Back up	—————	Lope
4. Gate	●- - - - ●	Backup
5. Jog over poles	↔- - - - ↔	Sidepass
6. Walk into box, 360° turn (r o l), walk out	————— X ———	Lead Change
7. Lope over poles		
8. Walk over poles		

# Q-LK 2/1 B TH



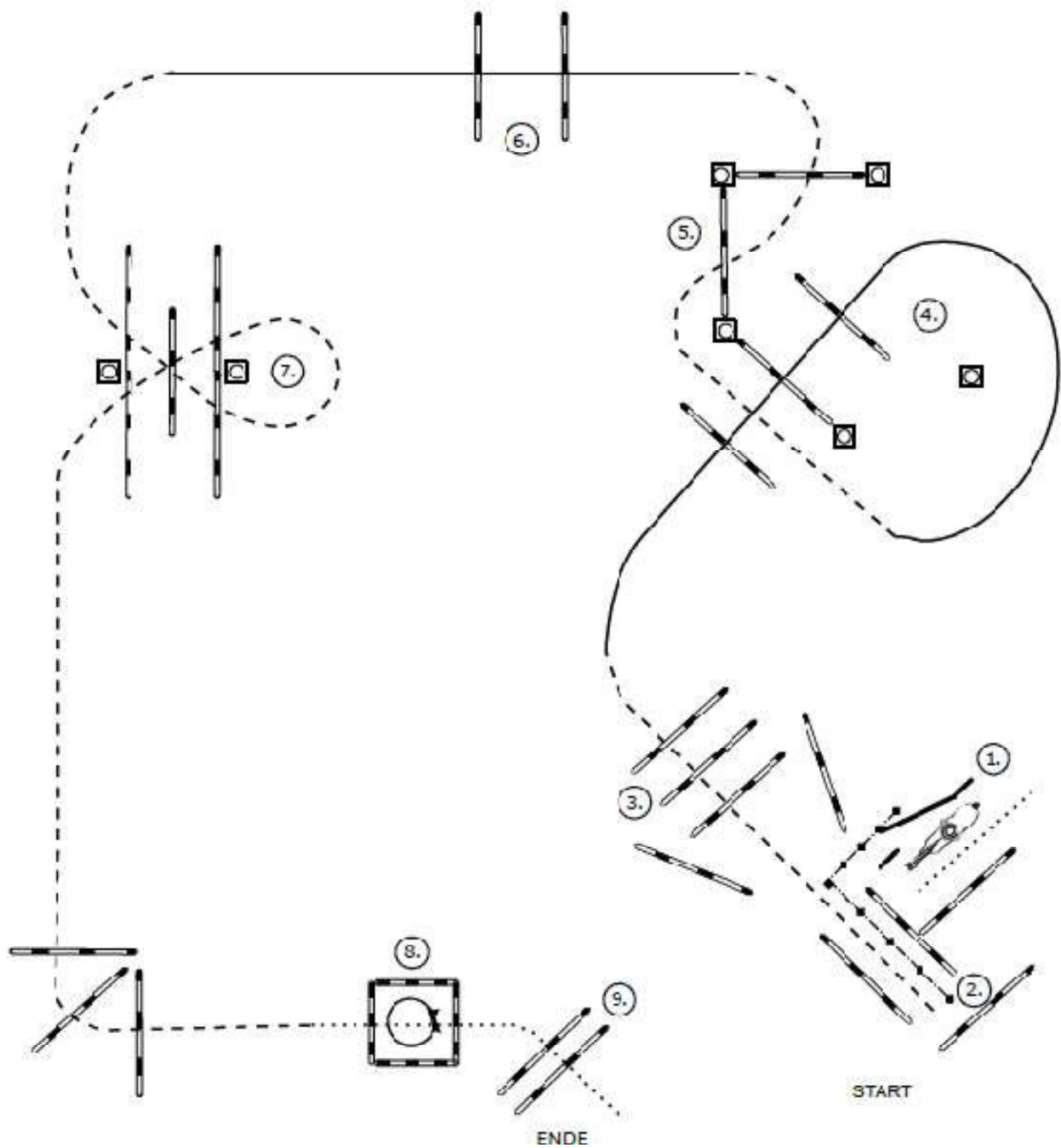
1. Jog over poles	..... Walk
2. Lope over poles	- - - - - Jog
3. Back up	———— Lope
4. Gate	• - - - • Backup
5. Lope over poles	on ..... Sidepass
6. Jog into box, Stop	———— X ———— Lead Change
7. Walk into box, 360° turn (r o l), walk out	

# LK 4/5 TH



- |  |                        |
|--|------------------------|
| 1. Walk to gate, gate  | ..... Walk             |
| 2. Backup  | - - - - - Jog          |
| 3. Walk jog over poles                                       | ———— Lope              |
| 4. Lope thru poles   | ← - - - - Backup       |
| 5. Jog over poles  | m ..... Sidepass       |
| 6. Walk over poles   | ———— X ——— Lead Change |
| 7. Jog over poles  |                        |
| 8. Stop or walk, walk into box, 360° turn (r or l), walk out |                        |
| 9. Walk over poles   |                        |

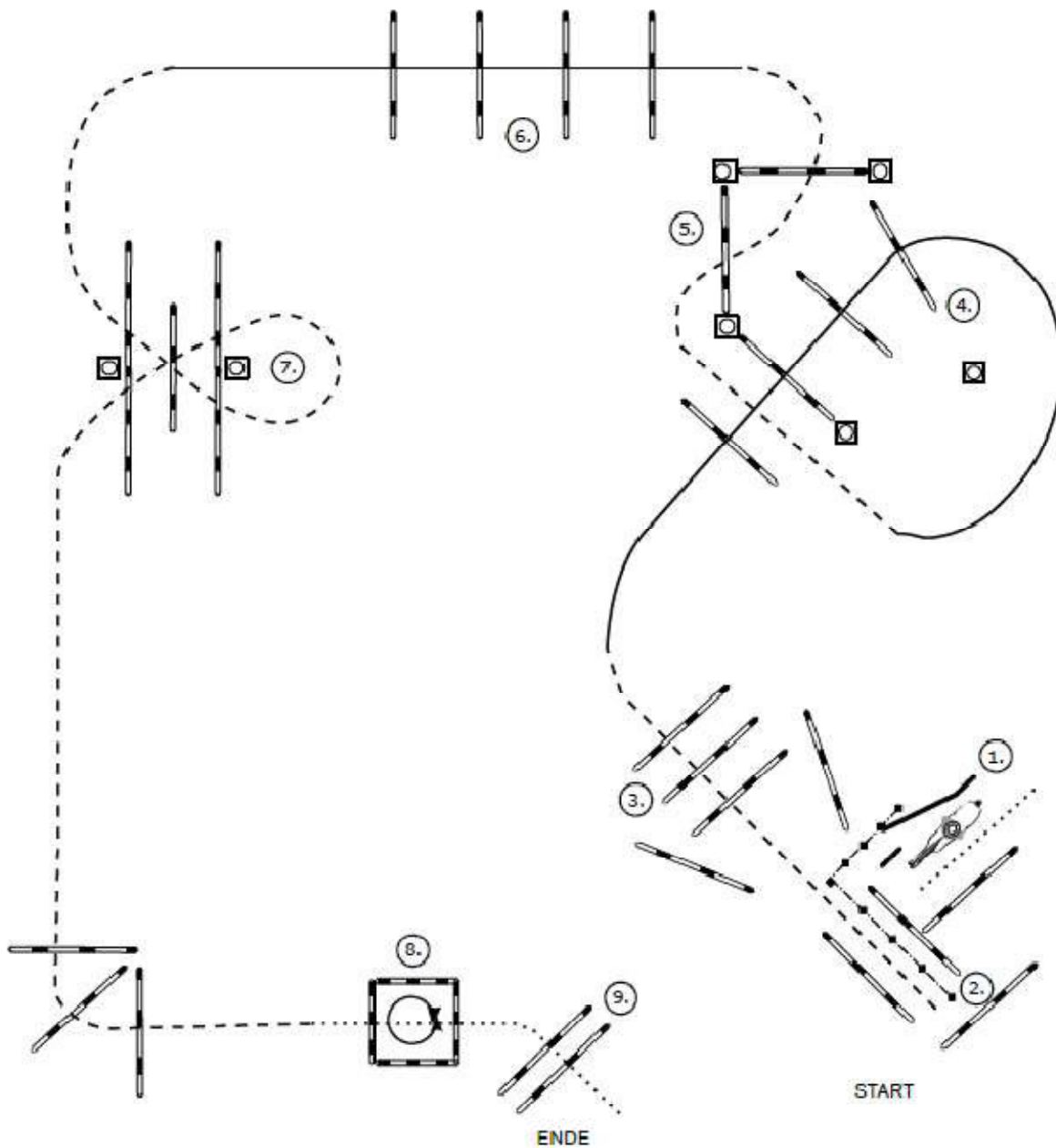
# LK 1/2 A TH sen



- |  |                   |
|--|-------------------|
| 1. Walk to gate, gate                          | ..... Walk        |
| 2. Back up                                     | - - - - - Jog     |
| 3. Jog over poles                              | ———— Lope         |
| 4. Lope over poles                             | ● — — — ● Backup  |
| 5. Jog over poles                              | nn — — — Sidepass |
| 6. Lope over poles                             | — X — Lead Change |
| 7. Jog over poles                              |                   |
| 8. Walk into box, 360° turn (r or l), walk out |                   |
| 9. Walk over poles                             |                   |

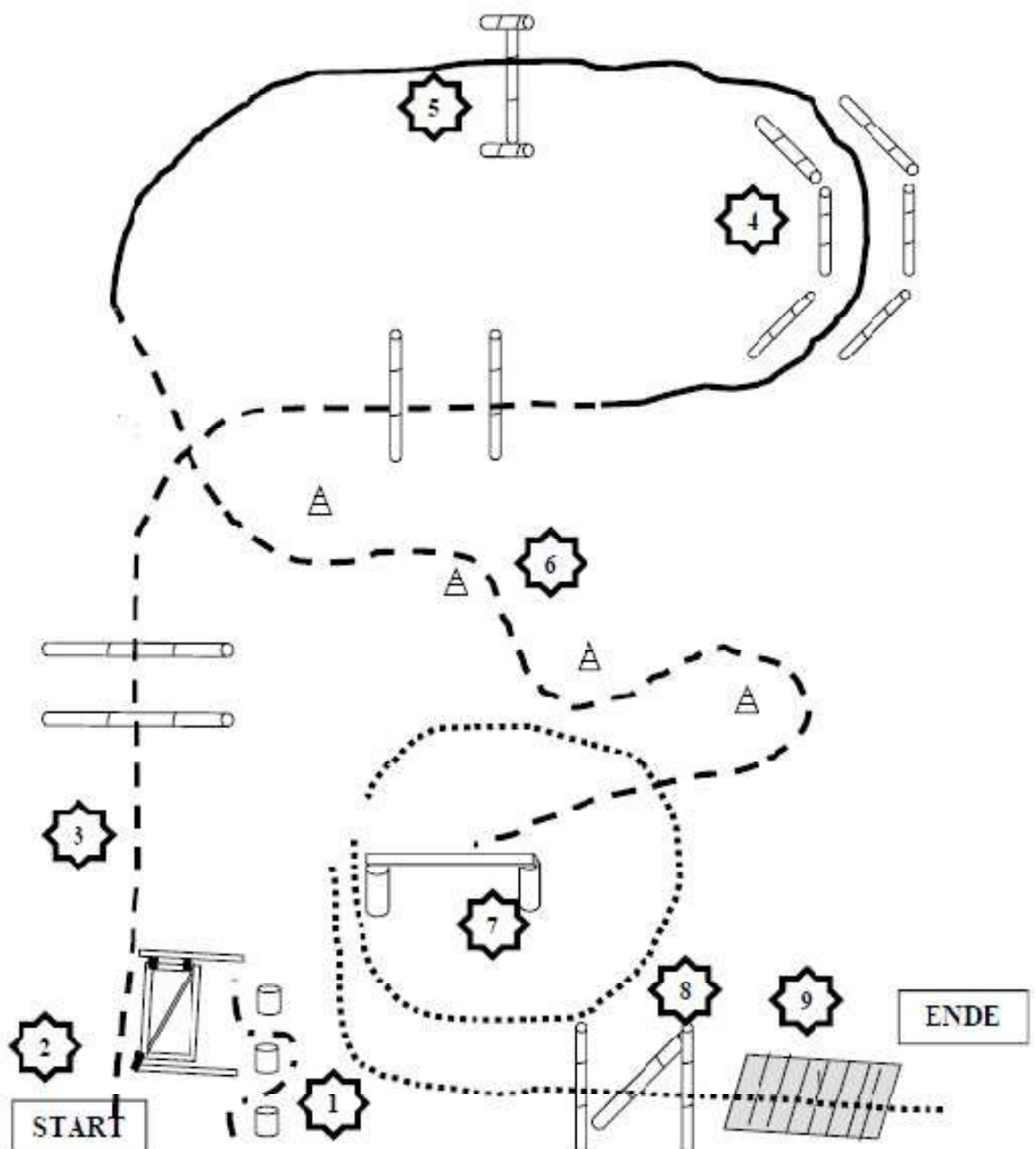
# Q-LK 2/1 A TH sen

## Trail Horse LK 1/2 Senior



- |  |                 |
|--|-----------------|
| 1. Walk to gate, gate                          | ..... Walk      |
| 2. Back up                                     | ----- Jog       |
| 3. Jog over poles                              | ———— Lope       |
| 4. Lope over poles                             | —●—●— Backup    |
| 5. Jog over poles                              | —○—○— Sidepass  |
| 6. Lope over poles                             | —X— Lead Change |
| 7. Jog over poles                              |                 |
| 8. Walk into box, 360° turn (r or l), walk out |                 |
| 9. Walk over poles                             |                 |

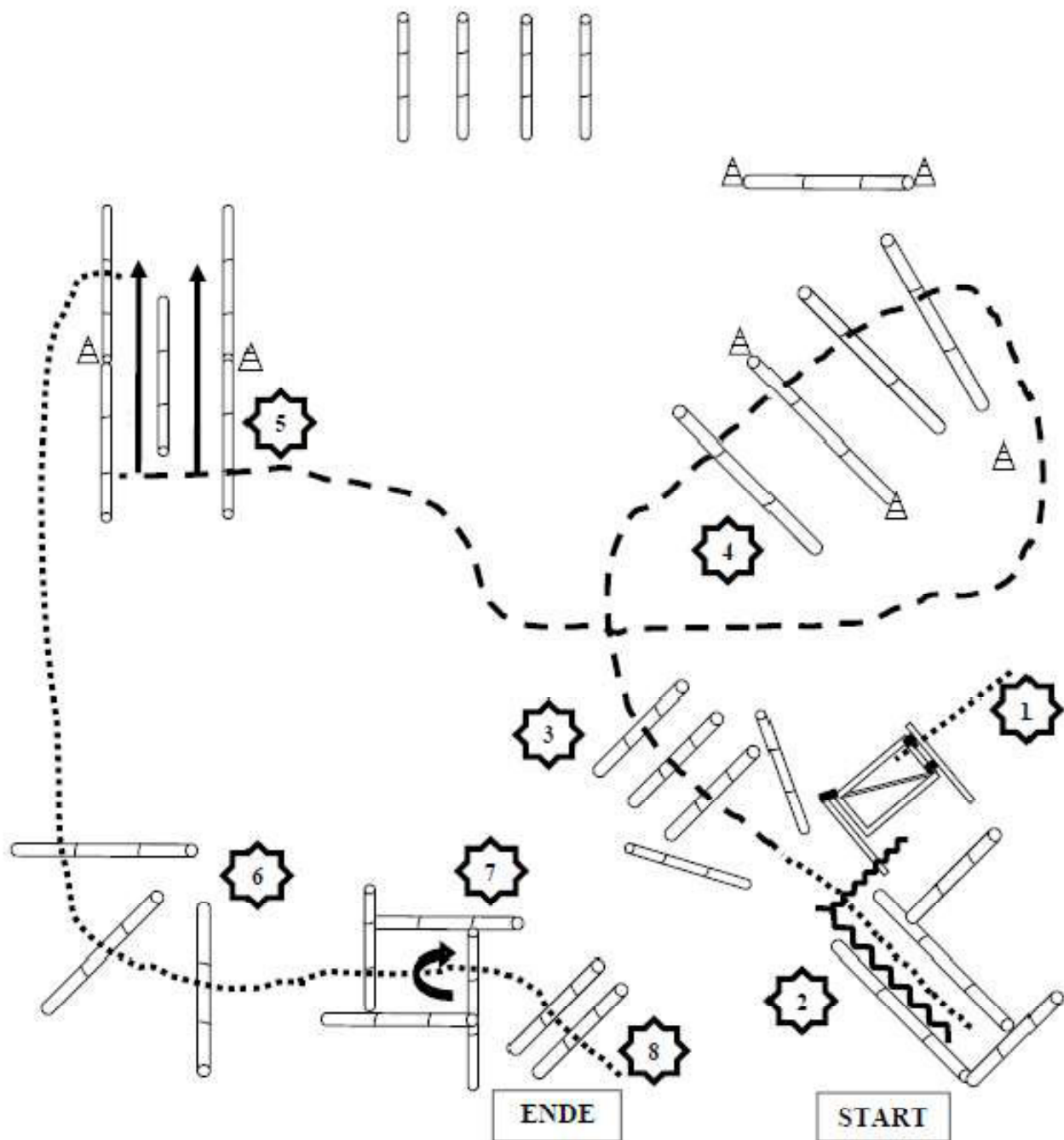
## Ranch Trail LK 3-5



1. Rückwärts um Baumscheiben zum Tor
2. Tor mit rechter Hand
3. Trab über Stangen
4. Galopp durch Gasse
5. Sprung
6. Trab Slalom zu den Tonnen
7. Balken aufheben, links Volte mit Balken um die Tonne, Balken ablegen
8. Schritt über Stangen
9. Brücke

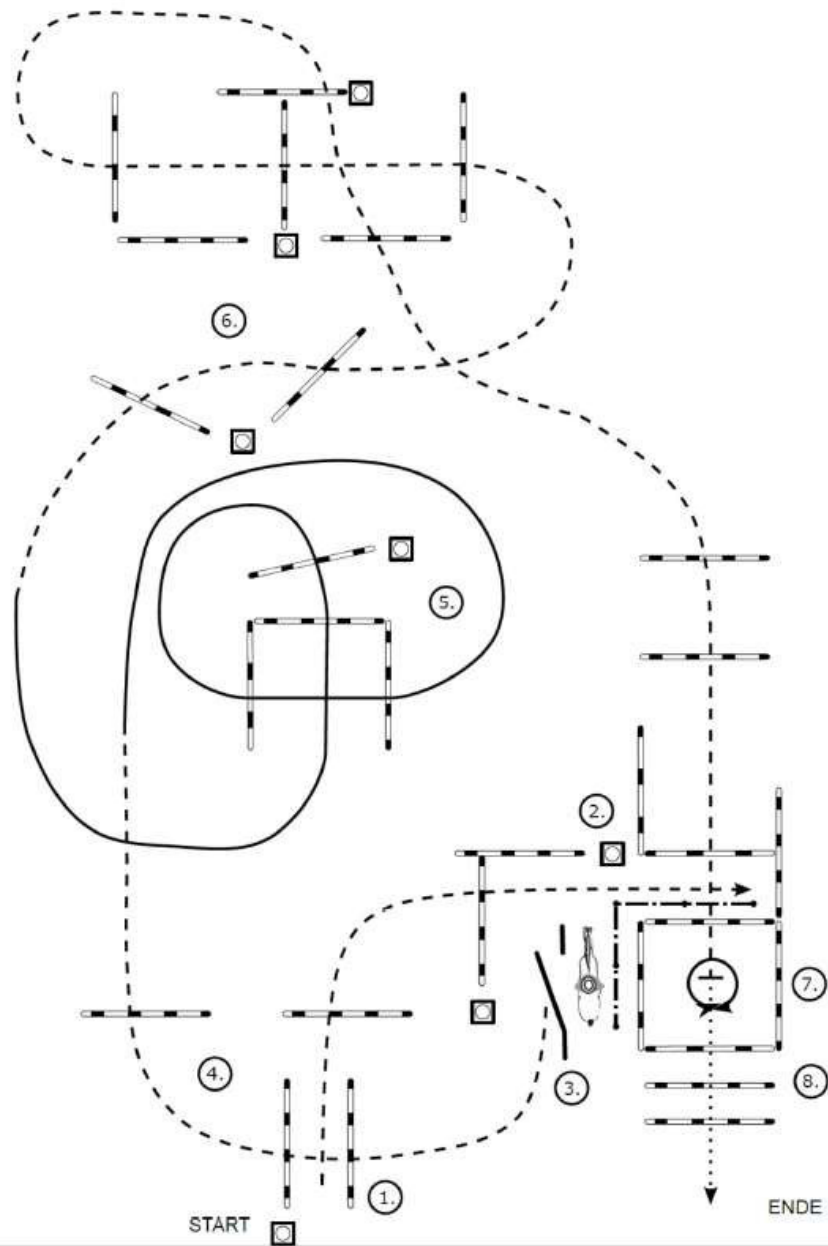


## Trail In Hand



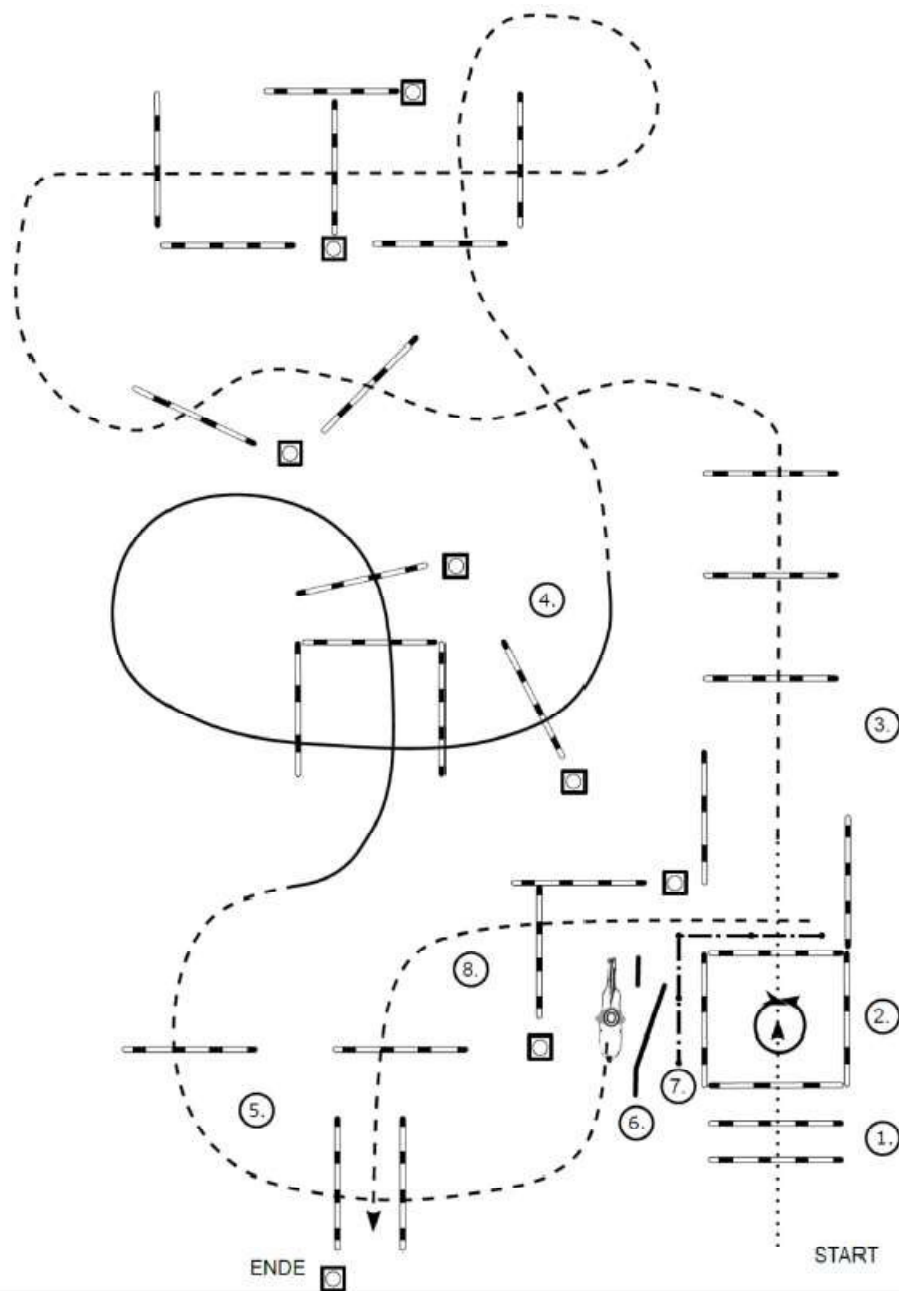
1. Schritt zum Tor, Tor mit linker Hand
2. Rückwärts, Schritt
3. Trab über Stangen
4. Trab über Stangen
5. Stop zwischen den Stangen, seitwärts über die mittlere Stange, im Schritt über die Stange hinaus
6. Schritt über Stangen ins Viereck
7. 360° Drehung rechts oder links, Schritt raus
8. Schritt über Stangen

# LK 1/2 TH jun



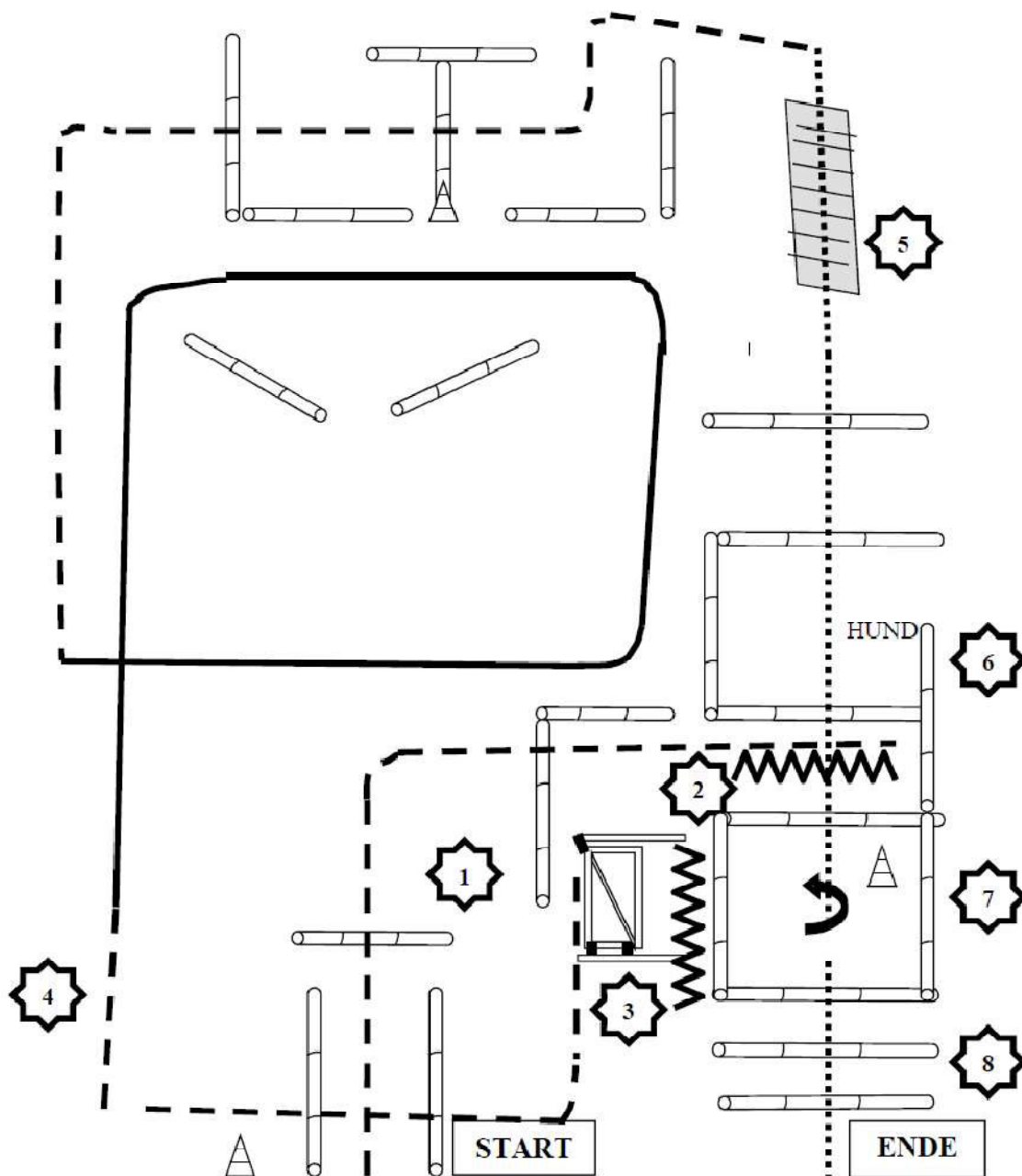
- |  |                           |
|--|---------------------------|
| 1. Jog over poles past marker into chute, stop | ..... Walk                |
| 2. Back up                                     | - - - - - Jog             |
| 3. Gate (LH), jog out                          | ————— Lope                |
| 4. Jog over poles                              | ← - - - - → Backup        |
| 5. Lope (RL) over poles                        | on ..... → Sidepass       |
| 6. Jog over poles                              | ————— X ————— Lead Change |
| 7. Jog into box, stop, 360° turn (r o l)       |                           |
| 8. Walk over poles                             |                           |

# Q-LK 2/1 TH junior



1. Walk over poles into box	..... Walk
2. 360° turn (r o l), walk out	- - - - - Jog
3. Jog over poles	————— Lope
4. Lope (RL) over poles	— · — · — Backup
5. Jog over poles to gate	· · · · · → Sidepass
6. Gate (RH)	— X — Lead Change
7. Back up	
8. Jog over poles	

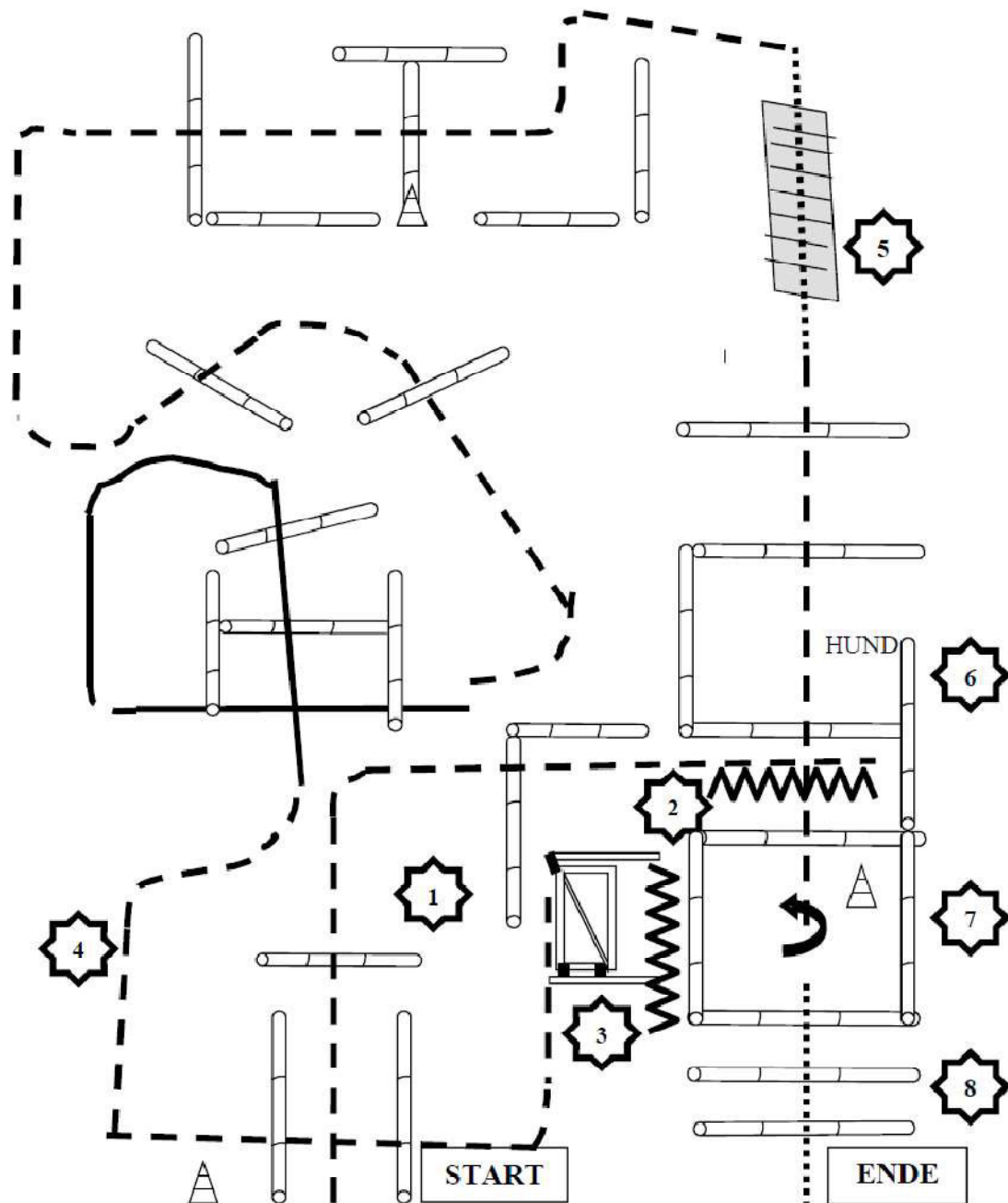
## LK 1- 3 & 4-5 H&D Trail



### Hund Ableinen

1. Jog over Poles, Hund bei Fuß, Anhalten, Hund an Pylone ablegen
2. Rückwärts zum Tor
3. Tor mit linker Hand, öffnen, schließen, Hund durch das geschlossene Tor rufen
4. Jog over Poles, Hund bei Fuß
5. Lope, Hund bei Fuß
6. Jog over Poles, Hund bei Fuß
7. Brücke, Hund ablegen und hinterher rufen
8. Walk over Poles in 2. Box, Hund bei Fuß, Hund aus der Bewegung in 1. Box ablegen
9. Turn 360°, Hund abrufen, Schrittstangen, Hund bei Fuß  
Anleinen

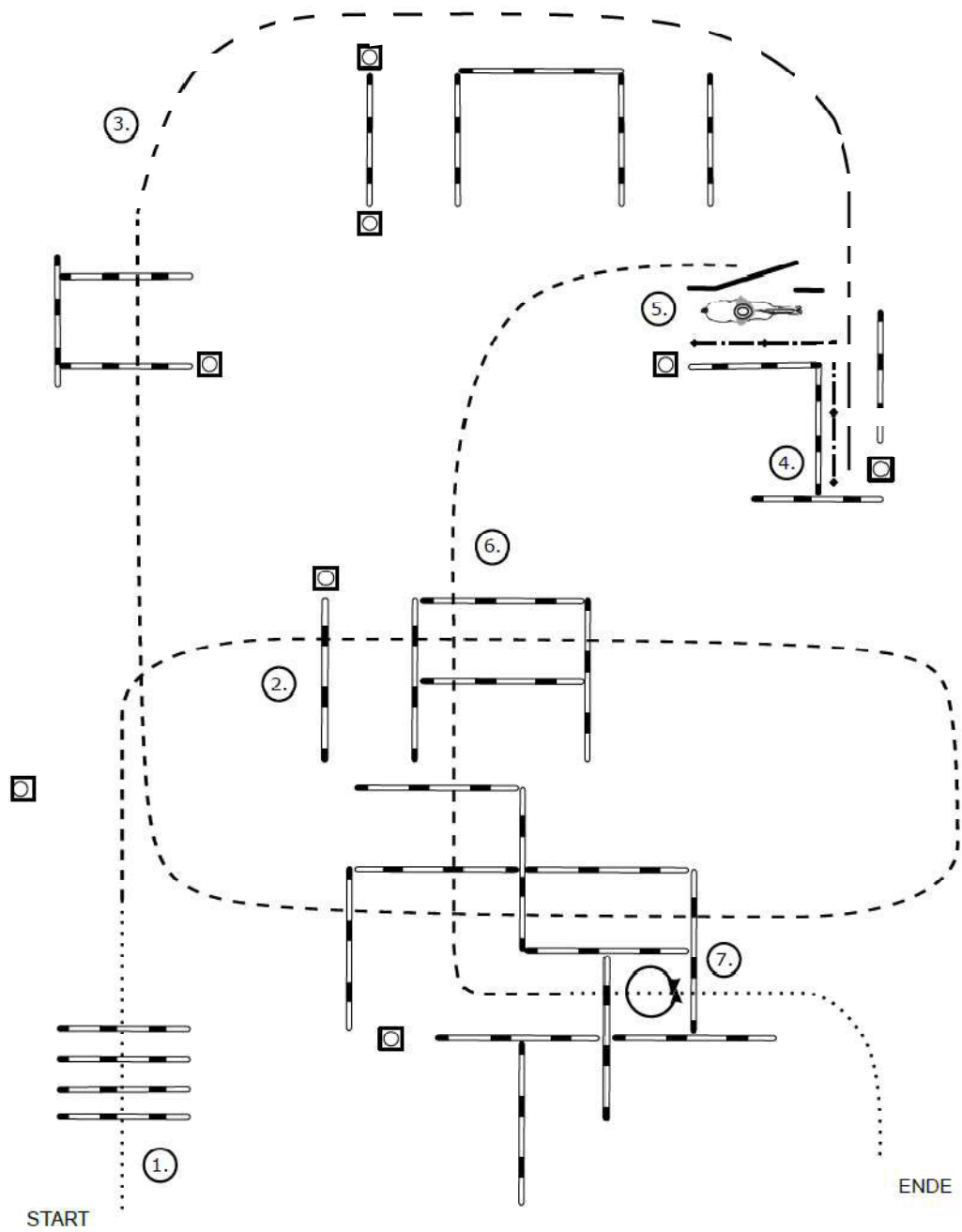
## Q-H&D Trail



### Hund Ableinen

1. Jog over Poles, Hund bei Fuß, Anhalten, Hund an Pylone ablegen
2. Rückwärts zum Tor
3. Tor mit linker Hand, öffnen, schließen, Hund durch das geschlossene Tor rufen
4. Jog over Poles, Hund bei Fuß
5. Lope over Poles, Hund bei Fuß
6. Jog over Poles, Hund bei Fuß
7. Brücke, Hund ablegen und hinterher rufen
8. Jog over Poles in 2. Box, Hund bei Fuß, Hund aus der Bewegung in 1. Box ablegen
9. Turn 360°, Hund abrufen, Schrittstangen, Hund bei Fuß  
Anleinen

# WT Trail



1. Walk over poles	.....	Walk
2. Jog over poles	- - - - -	Jog
3. <b>Jog</b> into chute	—————	Lope
4. Back up	◄- - - - -►	Backup
5. Gate	no .....>	Sidepass
6. Jog over poles	—————	Lead
7. Walk into box, 360° turn (r o l), walk out	————— X	Change